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# **Triple Deck Pro**

**Users Guide** 

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## **Triple Deck Pro**

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#### Introduction

Triple Deck Pro provides both automated scripting decks for sophisticated playlisting and switcher control as well as triple deck graphical user interface screen (GUI). The GUI provides operator-friendly mouse, keypad and remote GPI control. Both program modules can run attended or unattended via remote GPI/RS-232/422 connection or remote keypad control. The system can import rundown/file lists and text file playlists from 3<sup>rd</sup> party systems. Once a list is loaded, the system can auto load the next item in the queue as each file is ejected, or you can drag and drop manually using the GUI. The Triple Deck screen provides up to 3 independent channels of play with Stradis Mpeq2 Decoder cards. Each deck can control a separate PlayoutReady instance, providing single-cut player and a simple means to air products over your stations.

The Triple Decks should not be configured to use the same card as an Automation deck at the same time. As when you setup the system you need to decide which card(s) will be used for playlist-based tasks and unattended operation, and which cards will be enabled for play in one or more of the triple decks. Each of the Triple Decks can only be assigned to one unique card in the system. You can't have 2 or more decks being used with one card.

If you plan to have a Triple Deck configured to the same card that you might also be using in an Automation Deck with a playlist, BE VERY CAREFUL never to try to run something in the deck while a playlist is running on the same card or vice versa or you will have unintended affects and may need to restart the program. A future version of the software will add contention protection and warn you if a card is active before you try to use it (expected in August 2010 as a free upgrade).

Our software will run from any Windows XP Pro computer, Core2Duo and faster.

#### Opening the Triple Deck Screen

From anywhere in the software, click on the yellow 3 Deck button or strike Alt+0 on the keyboard.

## **Setting the Active Deck**

The deck that is highlighted with a yellow border is the active deck. To switch which deck is the active deck, use the up or down arrow keys, or click the number of the deck (1 to make Deck 1 active, 2 for Deck 2, and 3 for Deck 3).

## **Loading Files into the List Control**

Files can be loaded into the List Control at the bottom of the Triple Deck screen either as individual files or an entire folder.

To load a group of files, open the File menu.

- -Choose Load Playlist/Script from FileLog to load all of the embedded media files within a text file.
- -Chose Load From Directory to load all the media files from a directory.

To load a single file, click the **Add** button or strike **Alt+A** on the keyboard. Then choose the file from the File Select window and click the **OK** button. If the Current Folder displayed is not the one holding the desired file(s), click the **Select Folder** button and choose the correct folder alias. Note: when loading a file with the Add button, the chosen file will be inserted directly below the highlighted file in the List Control window.

### **Loading Files into the Decks**

Files can be loaded into the deck in several ways:

Method 1

Drag and drop from the List Control window into the desired deck. The file must be dropped into the large gray box between the Play and Stop buttons.

Method 2

Click the Load button (the first button on the left in the deck) to load the file highlighted in the List Control window. This will also move the highlight bar to the next file down in the List Control.

Method 3

Click on the Folder button in the deck. This will launch the File Select window. Then choose the file from the File Select window and click the **OK** button. If the Current Folder displayed is not the one holding the desired file(s), click the **Select Folder** button and choose the correct folder alias.

**Note:** If the Auto Load statement is checked in a deck, when the current file is ejected from the deck, the highlighted file from the List Control will automatically be loaded into that deck.

## **Playing Files**

The decks are set up similar to a standard tape player/recorder. The Load, Play, Stop and **Eject** buttons work just as their labels state. The **Navigation** buttons along the bottom of the decks will allow the file to be moved in forward and reverse, in increments of frames, second, and minutes.

To set how much the file will be moved forward or backward, open the **Deck** menu, and then the **Seek** menu. Choose the statement that best reflects the increments that you want to use. These increments apply to both forward and reverse.

Seek Scale Tiny will move the file 1 Frame (right/left arrow or single arrow button), 1 Second (Shift plus right/left arrow or double arrow button), or 10 Seconds (Ctrl plus right/left arrow or triple arrow button)

Seek Scale Small will move the file 1 Second, 10 Seconds or 1 Minute **Seek Scale Medium** will move the file 10 Seconds, 1 Minute or 10 Minutes Seek Scale Large will move the file 1 Minute, 10 Minutes, or 1 Hour

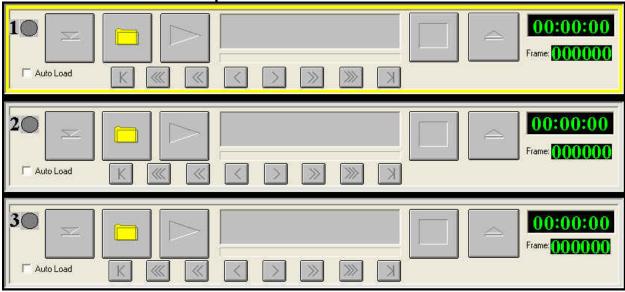
To move the file to the beginning, strike the **Home** key on the keyboard or click the left-most Navigation button.

To move the file to the end, strike the **End** key on the keyboard or click the right-most Navigation button.

## Screen Overview: Triple Deck Pro

The Triple Deck is the screen that is used with News Player Pro, the MPEG2 file-based playout designed for newscasts and talk shows.

This is a screenshot of the **Triple Decks** with no files loaded.



The following buttons are used in each of the 3 decks:



**Load** Will load the next file in the List Control box into the deck.



**Folder** Opens the FileSelect window to allow a new file to be loaded into the deck.



Play Starts the current file playing.



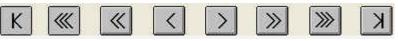
**Stop** Stops the currently playing file.



**Eject** Ejects the current file from the deck.

Auto Load check box When checked, the next file in the List Control box will be loaded into the deck when the current file is ejected.

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These buttons allow the user to go to the beginning of the file (|<), the end of the file (>|), or fast forward and rewind

**Navigation** 

#### This is a screenshot of the **List Control** below the decks

	Name	Desc	Outcue	Path	Author	Length	
Add							_
<u>D</u> el							±
<u>S</u> earch							
Ingest							

The following buttons are used in the List Control box:

Ingest

Add Opens the FileSelect window to add a new file to the List Control box

Delete Will remove the highlighted file from the List Control box.

Search

**Search** Will search within the List Control box for files matching the entered characters.

Ingest Processes mpg video files to determine the length and for quicker start of playback. NOTE: If a video file has not been ingested, its length will not show in Wireready32.

**Up/Minus** Moves up the list of files and highlights the file above the current one.

**Down/Plus** Moves down the list of files and highlights the file below the current one.

#### **Timers**



**Current Time** 

Displays the current time, as set in the computer clock.



**Elapsed Time** Displays the number of hours, minutes and seconds that the Triple Deck screen has been open, or since the last time the timer was reset. Click the **Reset** button to set this timer back to 00:00:00 to start timing a new event.

## Main Drop-Down Menu

The Main Menu, above the main Button bar, has 6 drop-down menus available for users to configure and control how the Triple Deck Pro screen operates. Use the keyboard shortcut or click on the item with the mouse to activate the menu choice.

Triple Deck Pro File Deck Setup Programs Help

## **Triple Deck Pro**

The Triple Deck Pro drop-down menu allows you to move up and down thru the List Control, and clear the list of files. Down

Moves down the list of files and highlights the file Down below the current one.

QU Moves up the list of files and highlights the file above the current one. Clear List Alt+C Clears the List Control of files.

#### File

## Load Playlist/Script from FileLog Alt+B

Loads the embedded media files within a text file into the List Control window.

Load From Directory Alt+Y Loads all media files from a directory into the List Control window.

Load Playlist/Script from FileLog	Alt+B
Load From Directory	Alt+Y
Load Next Broadcast File	Alt+N
Save Playlist to FileLog	Alt+S
Ingest	
Exit WireReady32	

Up

Clear List Alt+C

Load Next Broadcast File Alt+N (Not used at this time.) Save Playlist to FileLog Alt+S

Saves the media in the playlist window as embedded files in a text file.

**Ingest** 

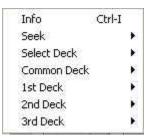
Processes mpg video files to determine the length and for quicker start of playback. NOTE: If a video file has not been ingested, its length will not show in Wireready32.

Exit WireReady32 Exits the program

#### Deck

Info Ctrl+I

Launches the MediaLog Editor screen to add/edit metadata for the file loaded in the active deck.



Seek

Allows the user to scan through the file either by frames, seconds, or minutes, based on the Seek Scale chosen. The Seek Scale chosen also controls the Navigation buttons in each of the decks.

Forward Small Amount Right Arrow Forward Medium Amount Shift Right Arrow Forward Large Amount Ctrl Right Arrow End End Back Small Amount Left Arrow Back Medium Amount Shift Left Arrow Back Large Amount Ctrl Left Arrow Beginning Home.

✓ Seek Scale Tiny (1Fr, 1Sec, 10Sec) Seek Scale Small (1Sec, 10Sec, 1Min) Seek Scale Medium (10Sec, 1Min, 10 Min) Seek Scale Large (1Min, 10 Min, 1Hr)

**Select Deck** 

Makes the first deck the active deck. Select Deck 1 Makes the second deck the active Select Deck 2

deck.

**Select Deck 3 Next Deck** 

Makes the third deck the active deck. Makes the deck above the current deck the active deck.

Select Deck 1 1 Select Deck 2 2 Select Deck 3 3 Next Deck Down Arrow Previous Deck Up Arrow

**Previous Deck 1** 

Makes the deck below the current

deck the active deck.

**Common Deck** 

Allows the user to control the video file in the active deck. Only the available commands are darker in the menu.

Load from List Control F1 Pause E2 Play F3 F4 Stop Eject F7 Load From File Select F8

based on if a file is loaded in the deck or the deck is empty.

1st 2nd and 3rd Deck Allows the user to control the video file in the specific deck. The same function keys are used in each deck, but using Shift plus the function key affects Deck 1, Ctrl+ affects Deck 2 and Alt+ affects Deck 3.

## Setup

POR Keep Last Frame

POR Launches the Triple Deck Pro Setup screen to configure the address to play media for each of the decks. (See the Configuring PlayOutReady section below)

Keep Last Frame If this box is checked, then when a video finishes playing, the last frame of the file will remain on the screen. Even if the auto-load box is checked, the video will NOT be ejected automatically. When you click the Eject button, the video will be ejected, and the next video will be autoloaded.

## **Programs**

MediaLog/AudioLog - NewsReady Alt+9

The MediaLog is used to store video files to be used in automation.

MediaLog/AudioLog... - NewsReady Alt+9 PlayoutReady Master Control... Triple Deck Pro

PlayoutReady Master Control Launches the PlayoutReady Master Control Deck Selector window to navigate between decks.

**Triple Deck Pro** Opens the 3 Deck screen (grayed out since it is already open).

#### Help

PlayoutReady Master Control Help **About PlayoutReady Master Control** 

Displays information about WireReady NSI and the version of the software.



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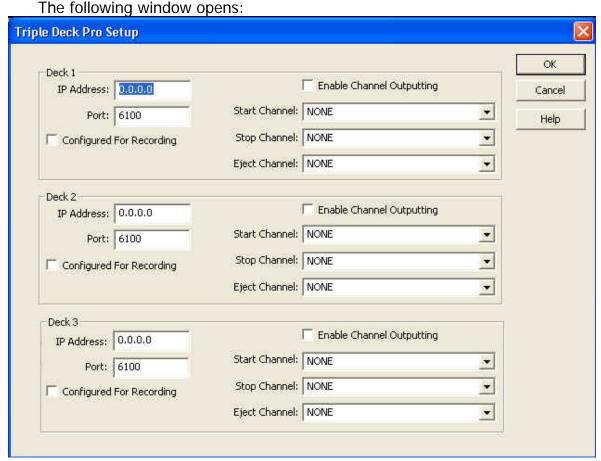
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About PlayoutReady Master Control

## **System Configurations and Other Options**

## **Configuring PlayOutReady**

1) Click on **Setup** from the Main Menu, and then click on **POR**.



There is one section for each of the 3 decks. Any deck configured with an IP address of 0.0.0.0 will not be used to play video files. Do NOT configure more than one deck with the same IP address.

- 2) Enter the **IP Address**, which is the IP address of the computer that will be running PlayOutReady and displaying the video for that deck.
- 3) Enter the **Port** if not using the default value of 60100. If this port number is modified, be sure to use the same value in the configuration of PlayOutReady.
- 4) The checkbox Configured for Recording is not used at this time
- 5) Check the box for **Enable Channel Outputting** if closures will be used to play, stop or eject video files from the deck.
- 6) If **Start**, **Stop** and **Eject Channels** (closures) will be used for the deck, use the drop-down list to assign each of the channels that will be used.
- 7) Click the **OK** button to save the settings.

#### The User \*.ini File

[server]:\wire\users\[username]\[username].ini

This file holds configuration information for the user. The below section holds the settings affecting the PlayoutReady Master Control screen. This is not a complete list of all possible ini keys, but what is needed to configure PlayOutReady Master Control.

[NewsReady32 - NewsDAD32] AllowAudioLogBtn=Yes AllowVideo3deckBtn=yes Video3DeckPlayers=0

[PlayOutReady]

AutomationOnlyMode=yes

TVMode=yes

IP=127.0.0.1 The IP address of the PlayOutReady computer.

Port=60100 The port on the PlayOutReady computer.

SecondaryIP=0.0.0.0 This value is not used at this time.

SecondaryPort=60100 This value is not used at this time.

IngestDir32-Ingest-Directory-Path=W:\WIRE\System\Ingest32.dat

VideoMode=None

StradisBoardNumber=1

## [Ingest]

batch-ingest-requires-new-metadata=No

single-ingest-requires-new-metadata=No

IngestFromPath=W:\spots\

IngestToPath=S:\spots\_mpeg\

DatFilename=I:\WIRE\USERS\FOXMCR\SYSDAT\Ingest.dat

[Triple Deck Pro]

Column Width 0=100

Column Width 1=100

Column Width 2=50

Column Width 3=82

Column Width 4=75

Column Width 5=82

Column Width 6=334

Seek Scale=0

Keep Last Frame=No

WindowPos=0,1,-1,-1,-4,-30,0,0,1020,636

Timer Orientation=1

CurrentDir=

[Triple Deck Pro 1]

POR IP=192.168.5.3 POR Port=6100 Play-or-Record=Play 1616 Enabled=Yes 1616 Start Channel=1 1616 Stop Channel=2 Log Confirmation Enabled=No 1616 Eject Channel=3

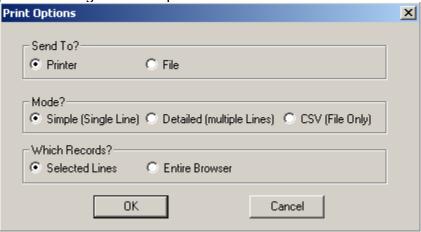
[Triple Deck Pro 2]
POR IP=0.0.0.0
POR Port=6100
Play-or-Record=Play
1616 Enabled=No
1616 Start Channel=255
1616 Stop Channel=255
Log Confirmation Enabled=No
1616 Eject Channel=255

[Triple Deck Pro 3]
POR IP=0.0.0.0
POR Port=6100
Play-or-Record=Play
1616 Enabled=No
1616 Start Channel=255
1616 Stop Channel=255
Log Confirmation Enabled=No
1616 Eject Channel=255

## Printing a List of Media Files from the MediaLog

It is now possible to print out a list of media files in the MediaLog folders. This output can be used to send a list of files to your traffic log provider.

- 1. Open the MediaLog folder you wish to print.
- 2. Click the **F5 Print** button or strike **F5** on the keyboard.
- 3. The **Print Options** dialog box will open.



- 4. In the **Send To?** section, choose to send the information to the **Printer** or **File**.
- 5. In the **Mode?** section, choose the format of the file:
  - **Simple (Single Line)** will display the Filename, Description, Artist, Length, Saved By and Changed fields, with each media file's information on one line.
  - **Detailed (Multiple Lines)** will display all of the fields for each media file, with each media file's information taking 8 lines.
  - **CSV (File Only)** will display all the fields for each media file, with each field separated by a comma. This option will only send the info to a file, and will not print to the printer. If this option is chosen, **File** in the **Send To?** section will be marked.
- 6. In the Which Records? section, choose to print all the media files in the folder (Entire Browser), or only the ones that have been highlighted (Selected Lines).
- 7. Click OK.

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